

ALEX ZITOMER

VISUAL DEVELOPMENT ARTIST

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(508)902-7139



SUMMARY

Visual development artist offering experience conceptualizing for animated and live action projects. Demonstrated ability to create complex scenes with strong staging, character acting, and composition. Able to adapt to a range of artistic styles as well as create a unique look for a given project. Expert at delivering final work in line with continuity, quality standards, and creative vision within a fast-paced environment.

SKILLS

- Toon Boom Harmony
- Toon Boom Storyboard Pro
- Adobe After Effects
- Adobe Photoshop
- Adobe Premiere
- Nuke
- Blender
- Maya
- Google Suite
- Microsoft Suite
- Jira & Confluence
- ShotGrid

EDUCATION

Savannah College of Art And Design | 06/2023

Bachelor of Fine Arts: *Animation* | *Drawing Minor*

- Graduated Magna Cum Laude
- Dean's List: 2019 - 2023
- Distinguished Scholar's Award Recipient

EXPERIENCE

Story Artist, Character Designer | Digital Spark Studio - Charleston, SC | 11/2023 - 10/2024

- Drafted storyboards and other visuals to help convey the sci-fi action narrative of the project.
- Worked closely with writers to ensure that all designs matched their vision.
- Organized files in an efficient manner so they can be easily accessed by other team members.
- Attended meetings with producers, directors, writers, and other creatives involved in the project.

Storyboarding, Character Design | Freelance Artist - Multiple Locations | 09/2019 - 10/2023

- Maintained flexible schedule to complete projects and revisions according to tight deadlines.
- Researched new technologies and techniques in order to stay current with industry trends.
- Developed original character designs and illustrations for video game and animation projects.
- Utilized knowledge of cinematography, staging and shot flow to put together easy-to-follow boards.

Directing, Storyboarding, Character Design | SCAD - Savannah, GA | 01/2022 - 06/2023

Missed Connection - 2D Animated Film

- Focused on conveying ideas quickly while also providing enough detail for effective storytelling.
- Designed storyboard panels that accurately depicted character actions/expressions for an action-comedy short.
- Collaborated with animators to create dynamic movements for characters.
- Integrated visuals such as parallax, particle FX, and 3D cameras to enhance atmosphere using AE and Harmony.

Ghost Tour - 2D Animated Bumper

- Brainstormed ideas with other artists to come up with unique concepts for characters and environments.
- Created file naming convention and set guidelines on how to prep/export files for and into AE and Harmony.



ABOUT ME

As a transplant originally from Boston, MA, I'm equipped for any kind of weather! In my free time you will catch me playing guitar, socializing with friends, or working on my passion projects.